

Learning and Assessment Overview



MALANDA STATE HIGH SCHOOL

Year 11 DESIGN

	Unit	Start/Length	Topics/Concepts/Skills/Inquiry	Assessment	Checkpoints	Due Date
Unit 1	DESIGN IN PRACTICE	Term 1 Weeks 1 -10	Topic 1: Experiencing Design: Students are introduced to the develop phase of the design process, learning how to devise ideas and apply drawing and low-fidelity prototyping skills to represent them.	Design Challenge Exam	Review visual stimulus T1 Week 8	Term 1 Week 8 13/03/24
		Term 2 Weeks 1 - 7	Topic 2: Design Process: Students learn the importance of defining problems, writing design briefs and criteria. They gain experience of how designers work and the importance of stakeholders in the design process. Students will devise using divergent and convergent thinking strategies and apply low-fidelity prototyping skills.	Project	* Draft T2 Week 6	Term 2 Week 8 07/06/24
Unit 2	Unit 2 Commercial Design	Term 2 Weeks 8 -10	Topic 1: Explore – client needs and wants: Students investigate the commercial nature of design when designing for a client. They examine how designers influence and are influenced by economics, society and culture.	Project	* Draft T3 Week 6	Term 3 Week 8 28/08/24
		Term 3 Weeks 1 – 10	Topic 2: Develop – collaborative design: Students use a collaborative design approach to develop design proposals for clients in consideration of economic, social and cultural factors. Students will learn to communicate design proposals to a virtual or live audience in the form of a pitch.	Design Challenge Exam	Revision Challenge T4 Week 3	Block Exam
	Term 4 Weeks 1 – 4					

*See scaffolding for each unit for additional checkpoint dates